HUBBARD COMMUNICATIONS OFFICE Saint Hill Manor, East Grinstead, Sussex.

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HCO BULLETIN OF 8 JULY, 1964

ISSUE II

SCIENTCLOGY VI GOOD INDICATORS.

The following list of good indicators was compiled from my tapes and bulletins and from R6 sessions by Donna Fisk Cl VI (Prov) and is for use.

R-6 Good Indicators

- 1. PC Cheerful
- 2. PC cogniting on items and goals
- 3. PC giving items easily and accurately
- 4. PC understanding items immediately
- 5. Needle flowing and active. Not stuck, sticky, dirty, springy (reads which bounce back to set position.), or tocky (small R5).
- 6. TA continuing in motion, not stuck
- 7. TA reading higher at the top of each GPM, lower on the lower part of each GPM
- 8. TA reading in the range 2.5 3.75 (acceptable) or 2.25 3.0 (excellent)
- 9. The action increasing, session by session (at least divisions per $2\frac{1}{2}$ hours at start).
- 10. Items reading on the needle with a smooth fall which hangs at the bottom, as though collapsing.
- 11. Items not surging or RR'ing
- 12. Each item reading with fall of at least 0.2 BD when pe first looks at or says it
- 13. Each item being clean or giving further small fall when auditor says it
- 14. Small fall when pc answers question as to the placement of the item in the GPM
- 15. Small fall when pc asked X step questions
- 16. Heat on items
- 17. Heat on placement
- 13. Heat on X steps
- 19. No pain on items
- 20. PC not seeing pictures
- 21. PC with no question as to the correctness of Line Plot, Root Plot or Series Plot
- 22. PC with no PTPabout whether goals and items run in earlier sessions were fully discharged.
- 23. PC not interested in goals or items already run
- 24. PC not critical or ARC breaky
- 25. PC not protesting auditor's actions
- 26. PC being responsible for auditing. Keeping auditor informed of what is happening and not letting auditor make mistakes
- 27. PC locking younger by reason of R.6 auditing
- 28. PC without weariness
- 29. PC without pains, ackes, illnesses or heavy PTP's developing during auditing, in or between sessions
- 30. FC wanting more auditing
- 31. PC's confidence in as-ising items getting progressively better
- 32. PC's perception and understanding of GPM's getting progressively better.
- 33. PC's Itsa free but not so extensive as to halt session progress, usually about 15 seconds to Itsa an item
- 34. PC's cognitions making sense to auditor
- 35. Auditor seeing how pc's cognitions explain pc's case and behaviour

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